



RULES - BOCCE COMPETITION

- Bocce will be open competition divisioned by age. There will be a singles & doubles divisions competition. Tournament format may vary but singles & doubles will be guaranteed at least 2 games.
- The court will be regulation 12' X 60', with a 10' throwing line from each endline which will also act as a spotting line for palina placement (palina placed in center of 10' opposite end of foul line) and a 30' midline. Surface will be grass with painted or chalked lines.
- Each team will have 4 official size tournament bocce balls, sized 4 ¼" to 4 ½ " in diameter, made of wood or composition only. Palina will be no larger than 2 ½ " in diameter.
- A coin toss will determine first throw of the palina. The team winning the toss will throw the palina. The team controlling the palina will throw the first bocce ball. If the palina does not cross the center line, player/team number 2 will throw the palina. If the palina is still not playable, it will be placed on the 10' spot. If the palina leaves the court of play during a live frame it will be placed on the 10' center mark opposite the foul line.
- The original team to first control the palina will then roll the first bocce ball. After the initial bocce ball roll, the team that is furthest from the palina will roll until their ball is the "in" ball - meaning the ball closest to the palina. At that time, the other team will roll. This continues till all balls have been rolled. **Player(s) ball delivery may not be assisted by another person.*
- The team closest to the palina will score 1 point for each bocce ball that is closer than any of the other teams' bocce balls.
- Number of balls played by a player: Singles (one-player) – the player is allowed to deliver four (4) balls; Doubles (two-players) – each player is allowed to deliver two balls in each frame and may be delivered in order of players' choice. In Doubles, Both players will be in the same 10' throwing area. **A frame is completed when both singles or teams have thrown all 4 balls and the score is recorded for that frame.*
- A game will consist of a maximum of 12 frames or 15 minutes whichever comes first.
- The winner of the game is the person or team with the highest number of total points.
- No substitutions will be allowed.
- Each court will have a judge and a scorekeeper. All decisions by the judges are final.
- **RAMPS –**
 - ❖ Ramps are not officially recognized in Bocce competition. More importantly, bocce balls coming down off a ramp onto grass have limited accuracy and distance.
 - ❖ If you have an athlete who *must* play with a ramp, the athlete must provide his/her own ramp for competition. Ramps cannot be shared between courts.
 - ❖ Ramp play in Bocce is modified: Ramp is placed just behind the midpoint of the court with both the palina and bocce balls being delivered from this point for all frames.